LOGAN LYONS

Software Engineer

SUMMARY

I'm a developer who likes to understand how things work by taking them apart and building them back up. I've been diving into open-source projects to deepen my skills and contribute in meaningful ways. I care about writing clean, reliable code and learning systems from the inside out. I'm comfortable digging into unfamiliar territory, asking the right questions, and shipping work that holds up. I'm here to keep growing and to make things that work.

EXPERIENCE

Software Engineer - Freelance | Duncan, OK

June 2023 — Present

- Collaborated with clients to create a functional and well-optimized website to their specifications.
- Provided ongoing hosting, maintenance, and support.
- Met with clients regularly to ensure projects would meet deadlines and requirements.

Recent Projects:

KB Fence and Construction | HTML, CSS, JavaScript – A project for a licensed fence contractor. The goal was to create a way for clients to book consultations and display past projects.

Oklahoma City Hornet Lounge | HTML, CSS, JavaScript – A project for a gaming lounge meant to capture the nostalgia of Table Top Role Playing Games. It is meant to provide a way for potential players to find their next group.

Other Projects: Recipe Roulette random recipe generator, Virtual Pokedex with PokeAPI integration, and many more

Computer Repair Technician at Kanzen Technologies LLC | Duncan, OK

December 2020 — June 2023

Assessed and diagnosed common issues in personal computers. This often included virus removal, sourcing replacement parts, and upgrading obsolete peripherals.

Remote Service Technician at Support.com(SDC) | Duncan, OK

Septermber 2018 — December 2020

Serviced customers of an Internet Service Provider.

VOLUNTEERING

Open Source Contributions

June 2023 — Present

CONTACT

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SKILLS

HTML/CSS

JavaScript

OOP

Web Accessibility